**SHREYA KAPOOR**

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**Objective:** As a fresher, I want to put the best of my knowledge in technologies that I am familiar with which will benefit the Organization in the long run and also help me in building my professional career.

**Education:**

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| --- | --- | --- | --- | --- |
| **Year** | **Course** | **Name of Institute** | **University/Board** | **Marks** |
| 2016-20 | B-Tech CSE | Dr. Akhilesh Das Gupta Institute of Technology and Management  (Affiliated with GGSIPU) | GGSIPU | 8.4 CGPA  (Top 15 in the batch) |
| 2016 | H.S.C | Kendriya Vidyalaya Paschim Vihar | CBSE | 82% |
| 2014 | S.S.C | Kendriya Vidyalaya Paschim Vihar | CBSE | 9.6 CGPA |

**Technical Skills:**

* **Operating System :** Windows, Linux
* **Languages :** C, C++, HTML, CSS, Bootstrap, JavaScript, JQuery, NodeJS, Sequelize, Python
* **DBMS :** My SQL

**Training:**

* **Web Development**: Completed Online Training on Full Stack Web Development from Udemy.
* **Machine Learning:** Completed training on Machine Learning and Deep Learning from Coding Blocks, Pitampura.
* **Aptitude and Soft Skills**: Completed Aptitude and Soft Skills Training conducted in college by Dream Uny.

**Projects:**

1. **Web Development Projects**

* **Food Hub:** Developed a searching web application where the recipes are being fetched from a real working API (<https://www.food2fork.com/>). The concepts that I have used are asynchronous JS, Ajax and API.
* **Budget App:** Developed a web application which allows user to add income and expenses for a certain month and the app calculates how much money we have made and how much we spend and then it gives us the budget. The concepts that I have used are HTML, CSS and JS.
* **Pig Game:** Created a dice rolling game which can be played by 2 users at a time. The concept used is JS.
* **Official Alumni:** Worked in a group as a frontend developer and build the layout and user interface of official alumni website of college. The concepts that I have worked upon are HTML, CSS, Bootstrap and JS.

1. **Machine Learning Projects**

* **Face Recognition:** Created a model which is used to recognize and detect human faces. The concept that I have used are OpenCV and KNN algorithm.
* **Music Generation:** Created a model which is able to generate music using nodes and chords in piano. I have build this project using concepts of Deep Learning.
* **Image Captioning:** Created a model which generates captions for the given image. I have trained this model on Flicker2k dataset from Kaggle.
* **Recommendation System:** Created a basic recommendation system recommends similar type movies according to the interests of users.

**Achievements:**

* Won and secured 4th position in Code Jam (online coding test) associated with HakerEarth.
* Participated in IEEE Xtreme (online coding team competition and got AIR 122.
* Participated and cleared 1st round out of 2 in CODE BATTLE (online coding test) associated with HakerEarth.
* Managed an event in a group during Cultural Fest in college where we conducted Memory Games.
* Core Team member of Alumni Meet in college where I managed the Registration Desk.

**Profile Links:**

* **Portfolio :** <https://shreyakapoor-portfolio.netlify.com/>
* **LinkedIn :** [www.linkedin.com/in/shreya-kapoor](http://www.linkedin.com/in/shreya-kapoor)
* **GitHub :** <https://github.com/shreyakapoor08>